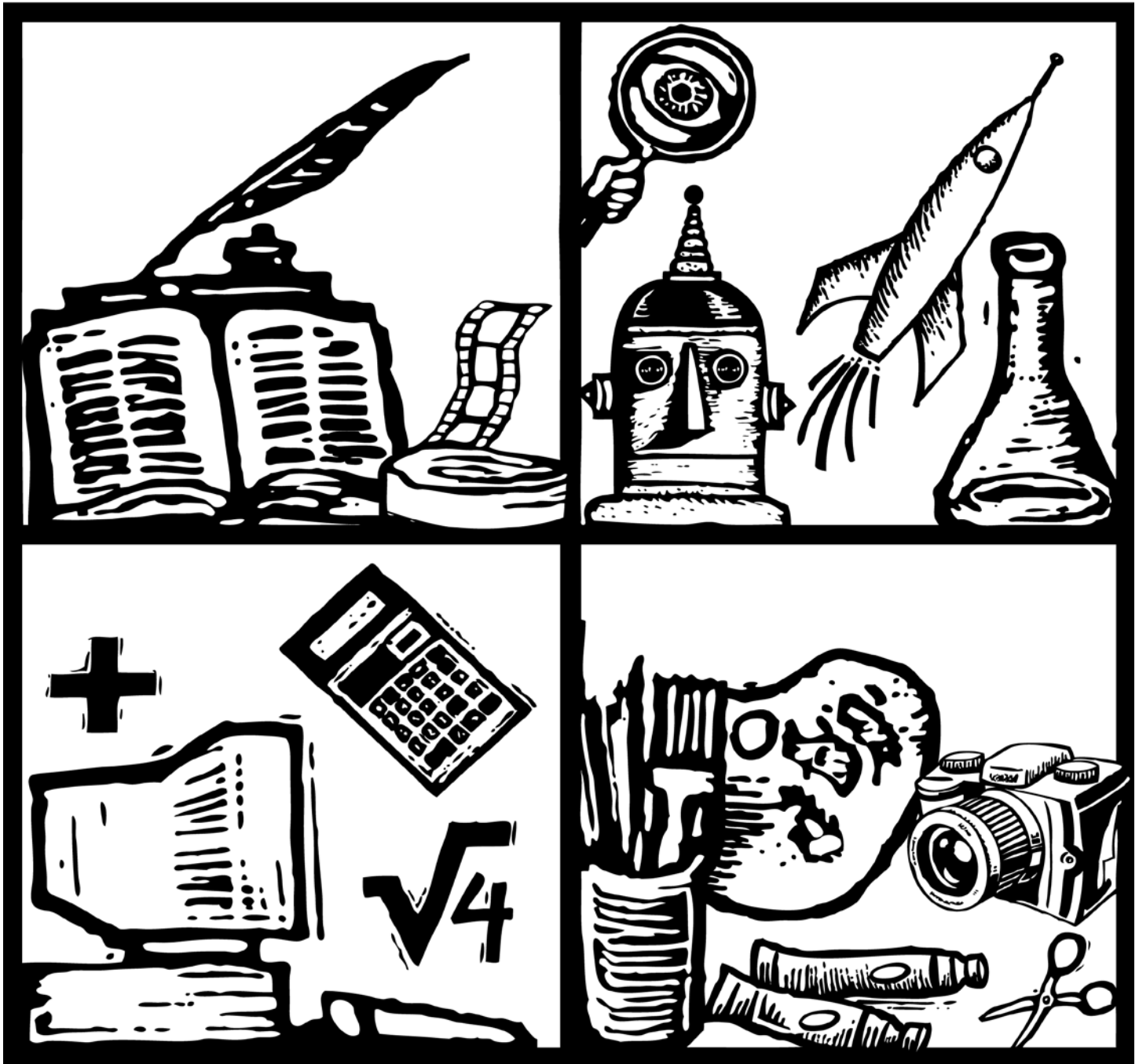


SUMMER INSTITUTES FOR TALENT DEVELOPMENT

*Summer Programs for Advanced-Level Learners in Technology,
Science, Language Arts, Fine Arts and Mathematics
Elementary and Middle School Offerings*



2015

HOWARD COUNTY PUBLIC SCHOOL SYSTEM

Summer Institutes for Talent Development Summer 2015

SESSION I • JUNE 29-JULY 10 • \$270			SESSION II • JULY 13-24 • \$300		
Oakland Mills Middle School 9540 Kilimanjaro Road, Columbia, MD 21045 8:30 a.m. to 12:30 p.m.			Oakland Mills Middle School 9540 Kilimanjaro Road, Columbia, MD 21045 8:30 a.m. to 12:30 p.m.		
GG01.E1	Grades 1-2	Eco-Tech	GG12.E2	Grades 1-2	Around the World: Exploring Faraway Lands
GG02.E1	Grades 2-3	Solving a Scientific Mystery	GG13.E2	Grades 2-3	Sailing Through Literature
GG03.E1	Grades 2-3	The Elementary Chemist	GG03.E2	Grades 2-3	The Elementary Chemist
GG04.E1	Grades 2-3	Math Patterns and Problem Solving	GG04.E2	Grades 2-3	Math Patterns and Problem Solving
GG05.E1	Grades 2-3	Talking Tangrams: Integrating Geometry and Writing	GG07.E2	Grades 3-4	Totally Mad About Science
GG06.E1	Grades 3-4	Invitation to Invent	GG15.E2	Grades 3-4	Great Adventures in Math, Engineering and Science
GG07.E1	Grades 3-4	Totally Mad About Science	GG16.E2	Grades 4-5	Math Gets "Real"
GG08.E1	Grades 4-5	Code Crackers: Unlocking Mathematical Secrets	GG17.E2	Grades 4-5	Creative Writing: Ignite the Creative Spark!
GG09.E1	Grades 4-5	Mystery Writing: Get a Clue	GG18.E2	Grades 4-5	Medical Diagnosis 101
GG10.E1	Grades 4-5	3,2,1, Blast Off Into Outer Space	GG26.M2	Grades 5-6	Young Entrepreneurs
GG11.E1	Grades 4-5	Money, Banking and Wall Street	GG27.M2	Grades 5-6	Enlightened Through Engineering
GG21.M1	Grades 5-6	The World of Computer Programming	GG28.M2	Grades 5-6	Creative Writing Through Master Art Works
GG22.M1	Grades 5-6	Animation Creations	GG29.M2	Grades 5-7	Environmental Science: Adventure Earth
GG23.M1	Grades 6-8	Forensic Science: Unlocking the Mysteries of DNA	GG30.M2	Grades 6-8	The Writer as Artist
GG24.M1	Grades 6-8	"It's All Greek to Me": The Legacy of Ancient Greece	GG25.M2	Grades 6-8	Modeling with Minecraft
GG25.M1	Grades 6-8	Modeling with Minecraft			

Fine Arts Classes

SESSION I • JUNE 29-JULY 10 • \$270			SESSION II • JULY 13-24 • \$300		
Oakland Mills Middle School 9540 Kilimanjaro Road, Columbia, MD 21045 8:30 a.m. to 12:30 p.m.			Oakland Mills Middle School 9540 Kilimanjaro Road, Columbia, MD 21045 8:30 a.m. to 12:30 p.m.		
GA01.E1	Grades 1-2	Drawing and Painting	GA01.E2	Grades 1-2	Drawing and Painting
GA02.E1	Grades 1-2	Construct and Sculpt	GA02.E2	Grades 1-2	Construct and Sculpt
GA03.E1	Grades 3-5	Building, Forming and Inventing: Work in Clay and All Things in 3-D	GA03.E2	Grades 3-5	Building, Forming and Inventing: Work in Clay and All Things in 3-D
GA04.E1	Grades 4-6	The Painter's Studio	GA04.E2	Grades 4-6	The Painter's Studio
GA20.M1	Grades 6-8	Digital Photography and Adobe Photoshop	GA21.E2	Grades 6-8	Advanced Drawing and Painting

Gifted and Talented Summer Institutes for Talent Development

The G/T Summer Institutes provides interested students with advanced-level instruction and enrichment experiences not regularly available during the academic school year. The curriculum is focused on talent development and provides academically and artistically rigorous activities. Teaching strategies represent best practices in the fields of gifted and talented and arts education.

Location

Oakland Mills Middle School

9540 Kilimanjaro Road • Columbia, MD 21045

Directions

Take Route 29 south, exit onto Broken Land Parkway east toward Owen Brown. At first light, Stevens Forest Road, turn left. Turn right at Kilimanjaro Road. School is on the left.

Dates, Times, and Tuition

Session I

June 29-July 10 (no class July 3)

8:30 am-12:30 pm

\$270

Session II

July 13-July 24

8:30 am-12:30 pm

\$300

Forms of Payment

- Check or money order (make payable to HCPSS)
- Visa
- Mastercard
- No cash payments accepted.

No classes held on July 3 (Holiday) for all programs.

Register Early!

For students entering Grades 1-8 registration forms are available at www.hcpss.org/gt

Registration Procedures

Complete the following:

- Registration Form on page 9
- Emergency Procedure/ Health Information Form on page 10
- Payment

Mail to: G/T Summer Institutes
5451 Beaverkill Road
Columbia, MD 21044

Deadline: Postmarked by May 15, 2015

Payment must be included with registration. Registration is pending until all registration materials are received. Once a registration is processed, a confirmation of class enrollment will be sent along with additional information, including a Teacher Articulation Form.

Returned Checks

Checks returned by the bank due to insufficient funds will be assessed a charge. If payment is not received in full, the unpaid amount will become a debt and will be entered as an outstanding obligation at your child's school. All obligations must be satisfied prior to graduation. The HCPSS Finance Office has contracted with the Envision Payment Solutions, Inc. for the electronic collection of check payments. If the check is returned unpaid, Envision Payment Solutions, Inc. will assess a \$35 fee allowed by Maryland state law and charged as an electronic fund transfer.

Class Cancellation

Please register early. Class size is limited. Classes with insufficient enrollment will be canceled. Class enrollment will be reviewed weekly and posted online at www.hcpss.org/gt. Registrants will be notified by phone if a class is full or canceled. Alternate classes will be offered, as available. Any refund will be made in the original form of payment.

Withdrawals and Refunds

Send a letter requesting cancellation, which must include an explanation for the request, to:

G/T Summer Institutes
Old Cedar Lane
5451 Beaverkill Road
Columbia, MD 21044

The refund will be made in the original form of payment. Refund requests received after May 15, 2015 will be assessed a 20 percent administrative fee. **Refunds will not be granted after May 29, 2015.**

Transportation

Transportation for students enrolled in the G/T Summer Institutes will be the responsibility of the students and their parents/guardians. Students must be dropped off and picked up on time.

Tuition Reduction

Parents/guardians may apply for tuition reduction if they qualify for Free and Reduced Meals services (FARMs) through Food and Nutrition Service. Parents who are experiencing a documented financial hardship may also apply. Please contact LaDonna Norjen at 410-313-7005 for more information.

Before and After Care

Before and After care will be available on-site at Oakland Mills Middle for an additional fee. Please contact the Columbia Association for program specifics, hours of operation, registration procedures, and deadlines at 410-715-3164.

Contact

LaDonna Norjen 410-313-7005
ladonna_norjen@hcpss.org

Please visit www.hcpss.org/gt for more information.

Please check the G/T Program website at www.hcpss.org/gt for G/T Summer Institutes enrollment status before mailing your registration.

General Academics Session I: June 29-July 10, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$270 per class

Eco-Tech

GG01.E1 Entering Grades: 1-2
Do you love nature? How about technology? If you love both, you will love this class! Hands-on activities and educational technology will be used to integrate the earth and life sciences in this environmentally focused class. Students will use observation skills, collect data, and draw conclusions about the importance of the delicate balance of our local ecosystem. Educational technology such as electronic databases, digital cameras, and *iLife* software will be integrated with science content to extend learning.

Solving a Scientific Mystery

GG02.E1 Entering Grades: 2-3
This class is designed for students who love to solve mysteries. Instruction will focus on solving the crime of which suspect borrowed the classroom's stuffed friend, Mr. Bear. Students will examine clues and evidence while learning important scientific skills and concepts. Emphasis will be on applying skills in observation, analysis, technology and problem solving, as students become active crime scene investigators.

The Elementary Chemist

GG03.E1 Entering Grades: 2-3
This class is for students interested in a hands-on science experience. Instruction will focus on using the scientific method to experiment, observe, and test hypotheses. Students will engage in learning about matter and its properties while using chemistry to create and explain color changes, huge bubbles, weird smells and effusions of gas. Curriculum is designed to teach the principles of chemistry, to allow students to become familiar with laboratory techniques, and to encourage scientific inquiry.

Math Patterns and Problem Solving

GG04.E1 Entering Grades: 2-3
Are you a young mathematician who enjoys the challenge of problem solving? In this class, students will examine patterns and use mathematical reasoning to determine terms and trends. They will also learn multiple strategies to organize and solve complex problems as they investigate advanced mathematical concepts such as algebraic thinking and logical reasoning. This class is an ideal match for the inquisitive learner.

Talking Tangrams: Integrating Geometry and Writing

GG05.E1 Entering Grades: 2-3
This class explores the use of tangrams, ancient Chinese puzzle pieces consisting of 7 geometric shapes, to create different characters for stories that students read and write. Instruction is math-based and focuses on creativity and hands-on activities to enhance math skills. Students learn and interpret geometric and spatial relationships while integrating language arts skills. Team building skills are emphasized when students work with peers to produce and perform engaging plays as end projects.

Invitation to Invent

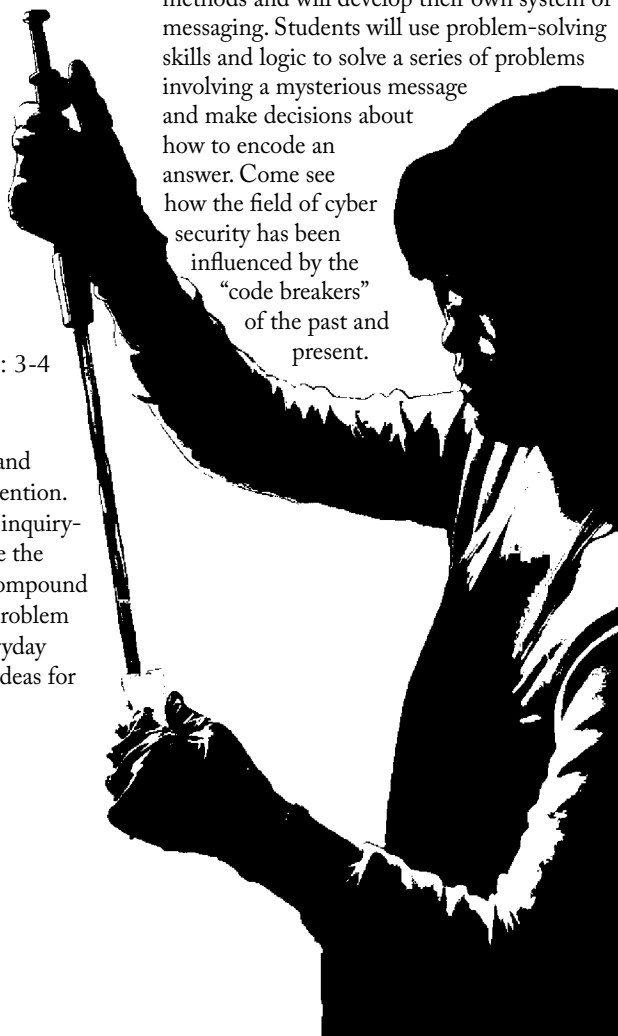
GG06.E1 Entering Grades: 3-4
This class will provide students with opportunities to integrate science, technology, engineering, and mathematics in the process of invention. Participating students will use an inquiry-based approach as they investigate the structure and use of simple and compound machines. They will use creative problem solving to invent solutions to everyday problems and develop their own ideas for inventions.

Totally Mad About Science

GG07.E1 Entering Grades: 3-4
How much fun can science be? Students will realize just how exciting scientific concepts are as they do a variety of experiments. These concepts will help students to understand the states of matter and include watching how "cool" dry ice can be, learning the who's and "watts" about static electricity, creating super gooey slime, working and "pulling" together to learn about magnetic force and not believing what they see as optical illusions are explored. Students will conduct their own experiments to explore these and many more interesting scientific concepts!

Code Crackers: Unlocking Mathematical Secrets

GG08.E1 Entering Grades: 4-5
What does math have to do with codes, ciphers and cryptology? Students in this class will apply mathematics skills and concepts to understand the world of code breaking. They will learn to decode and encode messages based upon existing methods and will develop their own system of messaging. Students will use problem-solving skills and logic to solve a series of problems involving a mysterious message and make decisions about how to encode an answer. Come see how the field of cyber security has been influenced by the "code breakers" of the past and present.



No classes held on
July 3 (Holiday) for all programs.

General Academics Session I: June 29-July 10, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$270 per class

Mystery Writing: Get a Clue

GG09.E1 Entering Grades: 4-5

This class is designed to explore how mathematics is woven into the plot of mystery writing. Instruction will focus on learning the basic components of mystery writing. Students will study the works of Blue Balliett, beginning with her award-winning novel, *Chasing Vermeer*. After analyzing Balliett's style, the students will apply their knowledge of mystery writing to write an original, realistic fiction book, using digital photography to record clues.

3, 2, 1 Blast Off Into Outer Space

GG10.E1 Entering Grades: 4-5

In this class, "young astronauts" will explore the theme of space through science, math, technology, writing, reading, career education and current events. They will learn about America's history in space in order to promote a deeper understanding of the "Space Race" and NASA's future plans involving Mars. Instruction will emphasize problem-solving activities and creativity, as students build rockets and make model space devices.

Money, Banking and Wall Street

GG11.E1 Entering Grades: 4-5

This interactive class looks at what drives the American economy—money. Curriculum is designed to encourage advanced-level learners to take an in-depth look at the role that money plays in our society. The history of money and how interest rates, inflation, banks and money supply affect the stock market are topics of focus. Students will invest an imaginary \$100,000 in the stock market and track its growth over one week as a final project.

The World of Computer Programming

GG21.M1 Entering Grades: 5-6

This class introduces the essential building blocks behind object-oriented programming through creating fun, interactive stories and games. Students will use *Scratch* (a project from the MIT Media Lab) and *Alice* (a project from Carnegie Mellon) software to learn programming through interactive storytelling.

Animation Creations

GG22.M1 Entering Grades: 5-6

How do you make a picture move? Students in this session will explore stop motion animation, the basic film technique that evolved into an entertainment field. They will gain experience with basic film making techniques, such as storyboarding; scene composition; and set, prop, sound effect, and voice-over development. The young film makers will use digital and video cameras, *iMovie*, and other technology as they learn how to create animated videos for entertainment and school projects.

Forensic Science: Unlocking the Mysteries of DNA

GG23.M1 Entering Grades: 6-8

Have you ever wondered how DNA is used in solving crimes? Come learn why DNA is so important to forensic science and how this amazing molecule encodes genetic information. This exciting class will focus on the scientific processes of collecting evidence, conducting fingerprint analysis, and analyzing DNA.

"It's All Greek to Me": The Legacy of Ancient Greece

GG24.M1 Entering Grades: 6-8

How is the past linked to the present? Through an array of dynamic and rigorous hands-on activities, students will explore the Greek influence on sports, medicine, architecture, language arts, civics, and STEM. Students will also have the opportunity to research, prepare, and participate in a Socratic debate.

Modeling with Minecraft

GG25.M1 Entering Grades: 6-8

Can Minecraft help improve the world? Indeed, it can. The United Nations is using Minecraft to help communities plan and visualize public spaces. This class will explore 3-D modeling of real-world spaces using advanced editing tools in Minecraft. Forget slashing zombies or exploding TNT. This class is for the serious crafter who is ready to use blocks to educate. Students will begin by recreating familiar structures (classroom and home), and then move on to historical structures (Machu Picchu, Taj Mahal). Students also will explore Minecraft's "redstone" feature in order to model real-world circuit logic in order to give their projects added functionality.



General Academics Session II: July 13-24, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$300 per class

Around the World: Exploring Far-Away Lands

GG12.E2 Entering Grades: 1-2

Students in this class will investigate five different cultures by engaging in hands-on experiences. Utilizing stories and digital media, students will create a variety of products. They will use writing and art to showcase their understanding of these faraway lands.

Sailing Through Literature

GG13.E2 Entering Grades: 2-3

This class focuses on developing higher-level vocabulary, comprehension and interpretive thinking skills as students set sail through oceans of exciting literature selections. Instruction explores and navigates noteworthy authors to help students gain a greater understanding of style. Students read and respond to stories in creative ways that include imaginative writing activities to enhance their own writing skills.

The Elementary Chemist

GG03.E2 Entering Grades: 2-3

This class is for students interested in a hands-on science experience. Instruction will focus on using the scientific method to experiment, observe and test hypotheses. Students will engage in learning about matter and its properties while using chemistry to create and explain color changes, huge bubbles, weird smells and effusions of gas. Curriculum is designed to teach the principles of chemistry, to allow students to become familiar with laboratory techniques and to encourage scientific inquiry.

Math Patterns and Problem Solving

GG04.E2 Entering Grades: 2-3

Are you a young mathematician who enjoys the challenge of problem solving? In this class, students will examine patterns and use mathematical reasoning to determine terms and trends. They will also learn multiple strategies to organize and solve complex problems as they investigate advanced mathematical concepts such as algebraic thinking and logical reasoning. This class is an ideal match for the inquisitive learner.

Totally Mad About Science

GG07.E2 Entering Grades: 3-4

How much fun can science be? Students will realize just how exciting scientific concepts are as they do a variety of experiments. These will help them understand the states of matter and include watching how “cool” dry ice can be, learning the who’s and “watts” about static electricity, creating super gooey slime, working and “pulling” together to learn about magnetic force and not believing what they see as optical illusions are explored. Students will conduct their own experiments to explore these and many more interesting scientific concepts!

Great Adventures in Math, Engineering and Science

GG15.E2 Entering Grades: 3-4

This class will provide opportunities for students to explore math, engineering, and science through hands-on activities and guest speakers. Constructing projects that spotlight the essentials of physics, students will learn about engineering through Lego Robotics, explore geometry with bubbles, and learn about cryptography with an expert from NSA. This class is designed to empower students to become problem solvers, stimulate interest in these inspiring fields of study, and explore careers related to these topics.

Math Gets “Real”

GG16.E2 Entering Grades: 4-5

Through engaging activities, such as crafting original architectural plans or designing roadside attractions, math becomes “real.” Students will apply math problem-solving skills to creatively tackle real problems, which incorporate a variety of mathematical concepts, such as estimation, geometry measurement, proportional reasoning, probability, fractions, decimals, and statistics.



No classes held on
July 3 (Holiday) for all programs.

General Academics Session II: July 13-24, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$300 per class

Creative Writing: Ignite the Creative Spark!

GG17.E2 Entering Grades: 4-5
How can writing spur imagination and creative expression? Students will learn the effective components of creative writing as they explore works in a variety of genres, including science fiction, short story, fantasy, and fairy tale. Through close reading and discussion, students will develop an understanding of how authors generate creative ideas, establish theme and mood, and develop literary elements to capture the imagination of the reader. As students craft original pieces and compile them into an e-book, they will better understand their unique power as writers and creative thinkers.

Medical Diagnosis 101

GG18.E2 Entering Grades: 4-5
Students in this interactive class will work in cooperative groups called “medical clinics” to explore the components and workings of six different systems in the human body: circulatory, respiratory, nervous, digestive, muscular/skeletal, and immune system. Each student will become an expert in his or her specialty and must pass a “Board Exam” prior to practicing medicine. Within the clinics, students will study the relationship between positive health behaviors and the prevention of injury, illness, and disease. The unit will conclude with “Grand Rounds,” where each clinic team is presented with a patient, and must research and work together to find a diagnosis.

Young Entrepreneurs

GG26.M2 Entering Grades: 5-6
Kids love entrepreneurship! It is creative, empowering, and money-making! In this class, students will use their interests and hobbies to design, market and, ultimately, sell a product that they create. They will collaborate on teams as they think creatively, make presentations, act professionally, and learn all of the mathematics necessary for their business to succeed. Students will become familiar with business structures and the science of marketing, while formulating a plan to build and grow their business.

Enlightened Through Engineering

GG27.M2 Entering Grades: 5-6
This class provides students with the opportunity to explore the engineering process involved in designing and programming a robot for a real world application. Student teams will use problem solving through hands-on projects and computer simulations to learn engineering concepts. The students will use creativity, ingenuity, and technology to develop their final projects.

Creative Writing Through Master Art Works

GG28.M2 Entering Grades: 5-6
Both writers and artists use specific elements to craft a masterpiece. In this session, students will learn the components of effective creative writing as they explore the work of master artists, such as Rousseau and van Gogh. Students will develop an understanding of writing traits, such as organization, sentence fluency, and voice, to compose original stories and poems while also creating their own unique artistic masterpieces based upon the work of classic artists.

Environmental Science: Adventure Earth

GG29.M2 Entering Grades: 5-7
What do a “green roof,” offshore drilling, and biodiversity have in common? Come learn about the environment by engaging in fun, hands-on science explorations that examine environmental issues like water, energy, and environmental sustainability.

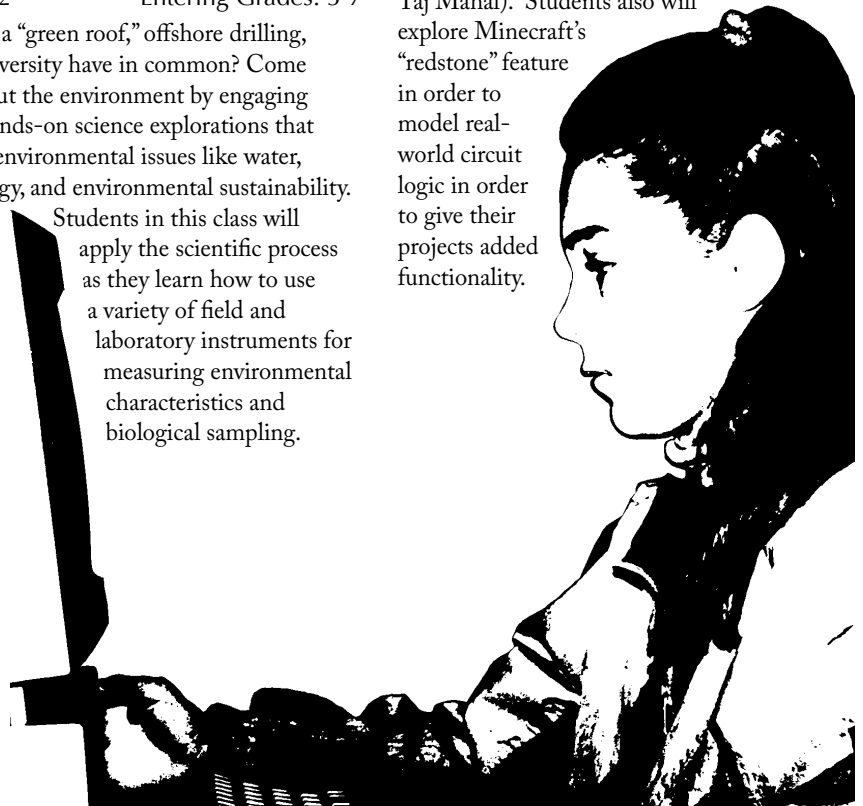
Students in this class will apply the scientific process as they learn how to use a variety of field and laboratory instruments for measuring environmental characteristics and biological sampling.

The Writer as Artist

GG30.M2 Entering Grades: 6-8
How do writers use language to breathe life into their work? Students will explore techniques used by published authors to develop and revise their own pieces of fiction, nonfiction and poetry. This class will incorporate the 6+1 Traits of Writing and narrative brush strokes. Students will utilize peer review and writer’s workshop to develop a sense of audience and receive constructive feedback. They will also explore a variety of authors’ voices in the process of developing their own unique voice as they reflect on their growth as developing writers.

Modeling with Minecraft

GG25.M2 Entering Grades: 6-8
Can Minecraft help improve the world? Indeed, it can. The United Nations is using Minecraft to help communities plan and visualize public spaces. This class will explore 3-D modeling of real-world spaces using advanced editing tools in Minecraft. Forget slashing zombies or exploding TNT. This class is for the serious crafter who is ready to use blocks to educate. Students will begin by recreating familiar structures (classroom and home), and then move on to historical structures (Machu Picchu, Taj Mahal). Students also will explore Minecraft’s “redstone” feature in order to model real-world circuit logic in order to give their projects added functionality.



Fine Arts Session I: June 29-July 10, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$270 per class

Drawing and Painting

GA01.E1 Entering Grades: 1-2

This class is designed to expose young artists to various mediums in art, such as paints, pastels and pencils. Students will practice observational skills while working directly from real objects, people, and landscapes. Curriculum is designed to provide an artistically rich environment where students experiment with color mixing, mark-making, balance, composition and shading.

Construct and Sculpt

GA02.E1 Entering Grades: 1-2

This class is designed for students who have an interest in putting together unusual materials to create three-dimensional objects. Based on individual student needs and strengths, instruction will focus on a variety of exciting and fun ways to problem solve and create original 3-D structures while experimenting with clay, paper, foam core, wire, plaster-craft and papier-mâché using a variety of diverse sculpting techniques.

Building, Forming and Inventing: Work in Clay and All Things in 3-D

GA03.E1 Entering Grades: 3-5

This course is designed for students who like to build and invent. Students will learn about sculpture as they explore clay techniques, collect found materials for sculptures, and work with wire. They will use their artistic skills and creativity to explore hand building, mobiles, and 3-D miniatures as they think about moving parts.

The Painter's Studio

GA04.E1 Entering Grades: 4-6

This course is designed for students who love to paint, want to improve their painting skills, and/or simply enjoy pushing paint around on a surface. They will explore how artists paint from life and how they create abstract designs using shape and color. Students will develop their skills using a variety of types of paint from watercolors to acrylic, spray paint to traditional homemade paints.

Digital Photography and Adobe *Photoshop*

GA20.M1 Entering Grades: 6-8

This class will introduce students to the principles of photography, the features and functions of digital cameras, and the instruction for manipulating and enhancing images using *Adobe Photoshop*. Studio problems are designed to help master photographic techniques and tap into students' personal experience of the visual world around them. Students will learn how to conceive, develop, and refine images while exploring options in manipulating imagery for expressive purposes.



No classes held on
July 3 (Holiday) for all programs.

Fine Arts Session II: July 13-24, 8:30 am-12:30 pm

Location: Oakland Mills Middle School • Tuition: \$300 per class



Drawing and Painting

GA01.E2 Entering Grades: 1-2

This class is designed to expose young artists to various mediums in art, such as paints, pastels and pencils. Students will practice observational skills while working directly from real objects, people, and landscapes. Curriculum is designed to provide an artistically rich environment where students experiment with color mixing, mark-making, balance, composition and shading.

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Advanced Drawing and Painting

GA21.M2 Entering Grades: 6-8

This class is designed to help students further develop observational drawing and painting skills in a traditional method, exploring different genres, including still-life, figure, portraiture, and landscape. Students will work in a large format, using a variety of wet and dry media. Work produced in this course would be suitable for starting a high school visual arts portfolio.

2015 Summer Programs Registration Form

This form to be used for registration for G/T Summer Institutes, Career Academies and MESA (p. 11)
Mail-in registration ONLY

Part 1: Biographical Information - (PLEASE PRINT)

Student ID Number: | | | | | | | | | | | | | | | |

Student Last Name: _____ First Name: _____

Grade 2015-16: _____ Current School (2014-15): _____ School for Fall (2015-16): _____

Student Home Address Street: _____

City: _____ State: _____ Zip: _____

Parent/Guardian Last Name: _____ First Name: _____

Parent/Guardian E-mail: _____

Home Phone: (_____) _____ Work /Cell Phone: (_____) _____

Student Ethnicity (check one): Hispanic Yes No Student Gender: Male Female

Race/Ethnicity: American Indian/Alaskan Native Asian Black/African American Hispanic/Latino

Hawaiian or Pacific Islander White Two or more races

Check here if you do not want your child photographed for school system purposes while enrolled in a summer program.

Parent Signature: _____ Date: ___/___/___

Part 2: Class Selection - Refer to this catalog for registration information. Choose only one class per session.

Class Number: _____ Class Name: _____

Class Number: _____ Class Name: _____

All Grades – Is your child receiving Support Services? Attach a copy of your child’s document to this form.

Support Services student is receiving IEP 504 Action Plan (FBA, BIP, etc.)

Did the student receive ESOL Services in 2014-15 school year? Yes No If “Yes”, attach MD Accommodations form.

Elementary and Middle – Is your child on above below grade level for Math?

Elementary and Middle – Is your child on above below grade level for Reading?

G/T Summer Institutes only

–Has your child participated in any of the following G/T offerings in the 2014-15 school year? (Check all that apply)

G/T Math for Grades 4 and 5 G/T Curriculum Extension Units G/T Instructional Seminars

Type III Research Investigation Middle School G/T Content Area Classes G/T Saturday Art Program

Payment information - (PLEASE PRINT)

Name on payment: _____ Amount: \$ _____

Payment type: Cash Check* Money order Credit card Visa Mastercard Check#/Money Order #: _____

Credit Card # _____ Exp Date: ___/___/___ Security Code #: _____

*** Please make your check payable to the Howard County Public School System. The Career Academies and MESA (grades 9-12) program only accepts checks.**

The HCPSS Finance Office has contracted with the Envision Payment Solutions, Inc. for the electronic collection of check payments. If the check is returned unpaid, Envision Payment Solutions, Inc. will assess a \$35 fee allowed by Maryland state law and charged as an electronic fund transfer.

Summer School Emergency Procedure/Health Information

Please print all information clearly. Provide telephone numbers including area codes.

Current school: _____ Summer School Site: _____

Student's name: _____ Date of birth: __/__/____
Last name First name Middle initial

Street address: _____

City: _____ Zip code: _____

Home phone: (_____) _____ Work phone: (_____) _____ Cell phone: (_____) _____

Parent/Guardian Name: _____ Student/Family Primary Language: _____

Family Physician: _____ phone: (_____) _____

Summer School Emergency Notification

(List in order of notification. Parent/Guardian will be contacted first unless otherwise specified.)
Major emergencies will be taken to the nearest hospital.

1. _____
Name of person Relationship (area code) day time phone number

2. _____
Name of person Relationship (area code) day time phone number

3. _____
Name of person Relationship (area code) day time phone number

Other procedures desired: _____

Summer School Health Information

(For Health Room use)

List any **health conditions/handicapping conditions**: _____

List any **allergies**: _____

Describe the usual symptoms/reactions or any deviation from the usual reaction: _____

Does your child have any activity restrictions? Yes No If yes, please explain. _____

Will any medication be needed at school? Yes No **If yes, a written order from your Doctor is required. Medication forms are available in any school health room.**

- Immunization records, for children who have not attended school before, must be submitted and reviewed by the school nurse/health assistant prior to the child attending summer school.
- The information you provide will be handled in a confidential manner. Information provided on this form will be reviewed and discussed with staff as necessary to maintain your child's safety.
- Information provided on this form must be in compliance with Health Services policy and procedure.

Parent/Guardian Signature _____ Date ____/____/____

**For office use only: please make a copy of this form, send original to Health Services Office at ARL.
Send copy to the Front Office of student's summer school.**